

## FY 2023-24 Alternative Water Supply Applications

Entity	Project Name	Project Cost	Requested amount	Description
Big Bend Water Authority	BBWA Water System- Jena	\$929,232	\$929,232	The project involves replacing approximately 5,280 LF of 6" PVC and transite water main with 5,280 LF of 8" PVC water main to reduce water loss.
Big Bend Water Authority	BBWA Water System - Riverside East and West	\$2,658,732	\$2,658,732	The project involves replacing approximately 6,895 LF of 8" and 2,860 LF of 6" transite water main with 6,895 LF of 10" PVC and 2,860 LF of 8" water main to reduce loss.
City of Lake City	Lake City Recharge Wetland - South	\$11,300,000	\$11,300,000	Expansion of the City's existing recharge wetland through conversion of the City's third sprayfield to a groundwater recharge wetland with the addition of approximately 80 acres of treatment and recharge area.
City of Starke	City of Starke Water System Improvements	\$6,300,000	\$1,000,000	Evaluation of Mains, Service Laterals, Valves, and Meters to identify water loss and upgrade the treatment plant.
Gainesville Regional Utilities	Oakmont Reclaimed Water Extension, Phase 6	\$453,084	\$226,542	This Phase 6 will connect an estimated 156 additional homes with additional common area and complete the Oakmont subdivision expansion.
Waccasassa Water and Wastewater (W3C)	W3C Alternative Water Supply	\$36,000,000	\$36,000,000	This project will develop a potable water supply to meet the needs of Cedar Key, Otter Creek, Bronson and the unincorporated communities of Rosewood and Sumner to address water quality and quantity challenges associated with their existing systems.
Waccasassa Water and Wastewater (W3C)	W3C Wastewater Treatment and Recharge	\$69,000,000	\$69,000,000	This project will provide wastewater services to the communities of Cedar Key, Otter Creek, Bronson and the unincorporated areas of Rosewood and Sumner to provide treatment to improve water quality and to beneficially recharge the Upper Floridan Aquifer

Projects are listed alphabetically by Entity